

Competition Format:

This class will run as per a specific drawn order available on the official startlist on the Equipe App.

The class will run over two days with five phases outlined below and overleaf.

Placings, in the event of an equality of points, will be decided using the following criteria;

- The highest score in Phase D (Jumping / Performance)
- The highest score in Phase A (Ridden Display)
- The highest score in Phase E (Suitability & Potential)
- The final criteria will be the jumping time closest (under) to the optimum time in Phase D (Jumping / Performance).

Day 1 – Presentation (Wednesday 14 August, Ring 2)**Phase A – Ridden Display (15 marks)**

On entering the arena, each competitor will complete a short ridden display as described below. The silhouette of a 20m x 40m dressage arena will be provided in Ring 2 with some perimeter markers but no kicking boards. Not all perimeter markers will be provided.

		Movement	Max Marks
1.	A	Enter in working trot	10
		Proceed down the centre line without halting	
	C	Track left	
2.	CA	Three loop serpentine in working trot. Each loop to side of arena	10
3.	Between		10
	AF	Working canter left	
	FB	Working canter left	
4.	B	Circle left (20 metre circle) in working canter	10
5.	Between		10
	BM	Transition to working trot	
6.	Between		10
	CH	Transition to medium walk	
	HB	Free walk on a long rein	
7.	B	Medium walk	10
	Between		
	FA	Transition to working trot	
8.	Between		10
	AK	Working canter right	
	KE	Working canter right	
9.	E	Circle right (20 metre circle) in working canter	10
10.	Between		10
	EH	Transition to working trot	
	HCM	Working trot	
11.	MXK	Change the rein working trot. Must show some medium trot strides	10
12.	KA	Working trot	10
	A	Down centre line	
	X	Halt – immobility – salute	
		(Proceed directly to Phase B)	

Guidelines for Ridden Display (Phase A)

The judges will assess each horse for evidence of correct basic training as expressed in self-carriage within a long, low outline, without balancing on the rider's rein aids. The ridden display will be an assessment of the horse's potential and will not be a test of accuracy.

- All movements should exhibit softness through the back and extend to a swinging tail
- Nose should remain in front of the perpendicular at novice level
- The poll (not the third vertebrae) should be the highest point of the horse's outline
- Neck extending forward – downward with engaged hindquarters
- Maintenance of an even and balanced rhythm throughout the performance
- Sustaining regular paces through circles, turns and corners with correct bends

13.	Athleticism, Suppleness & Quality of the Paces	10
14.	Rideability, Acceptance of the Contact and Relaxation	10
15.	Potential & Type	10
Total Mark		150
Final Phase A Score		Total Mark + 10

Day 1 – Presentation (Wednesday 14 August, Ring 2) & Day 2 – Jumping (Thursday 15 August, Main Arena)

Phase B – Show Jumping (15 marks)

Competitors will be required to jump a short show jumping course which will consist of 6 or 7 fences, including a combination and double.

Fence height ≤ 1.10m

The horse's performance will be evaluated out of a maximum of 3 marks per fence using the following key:

Marks	Key to Marks
3	Proficient
2	Efficient
1	Deficient
0	Knock of fence / Refusal

Half marks may be used between 0 and 3.

Penalties

0 Marks	Knock of fence
0 Marks	1 st Refusal
0 Marks	2 nd Refusal, proceed to next fence
Elimination	Fall of horse or rider

Phase C – Conformation & Movement (10 marks)

Immediately after each competitor has completed Phase B the horse will be stripped and presented in hand, for the **Conformation Judge**.

Each horse will be adjudicated for conformation, walk and trot as the following horse completes Phases A and B (in the arena, at the same time).

Trait	Max Mark
Head	10
Neck	10
Saddle Position	10
Front Leg	10
Hind Leg	10
Feet	10
Back	10
Structure	10
Walk	10
Trot	10
Total Mark	100
Final Phase C Score	Total Mark + 10

The total scores accruing from Phases A, B and C will be added for each horse and carried over to Day 2 and Phase D and E (in the Main Arena).

Phase D – Jumping / Performance (45 marks)

The course will consist of two phases; a short course of show jumping / knockable fences will be followed immediately by a course of cross-country fences. All combination fences must be jumped in their entirety, so a stop at a B-element necessitates the retaking of the A-element in all cases. The course may include combinations, dog-legs and related distances.

Parameters

No. of show jumping / knockable fences	8 (including a double)
No. of cross-country fences	18 (including combinations)
Max height	1.10m
Speed	350mpm (show jumping) 375mpm (cross-country)
Length	1250m approx.

Penalties

To be deducted from a possible 45 marks for a flawless performance.

Knock of fence (knockable fences):	4 penalties
Refusal of fence:	5 penalties
2 nd Refusal at the same obstacle	Elimination
2 nd Refusal on the course	10 penalties
3 rd Refusal on the course	Elimination
Fall of horse or rider	Elimination
Exceeding the time limit	1 penalty per 4 seconds over the time allowed
Maximum Possible Score	45 marks

Riders will conclude their round with a gallop. Markers will be provided to signify the start and end of the gallop display.

Phase E – Suitability & Potential (15 marks)

15 marks will be awarded by the three judges acting independently in assessing each horse's potential based on the following criteria:

- Fluency & Balance (3 marks)
- Suitability of type for purpose (3 marks)
- Gallop (3 marks)
- Horse's Attitude (3 marks)
- Overall Impression (3 marks)

The average of the marks awarded by the three international judges for potential will be added to the horse's accumulated scores from Phase A, B, C and D.

Competition Weightings:

This grand total will be the horse's final score and will determine its final placing.

Phase	A + B + C + D + E	Total
Maximum Marks	15 + 15 + 10 + 45 + 15	100